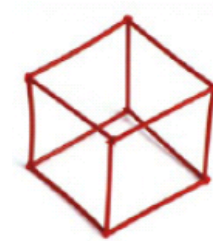
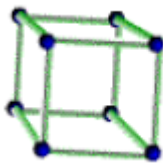


Skeletal Models



Materials: 3D shapes, toothpicks and playdough balls (frozen peas or chickpeas can be used in place of playdough)

1. Choose a three-dimensional shape.
2. Make a skeletal model of the shape using the materials on your table.
3. Draw and label a diagram of your skeletal model.
4. Name the attributes of your three-dimensional shape.



Word Bank:	faces	edges	vertex	
vertices	base	cube	prism	pyramid

