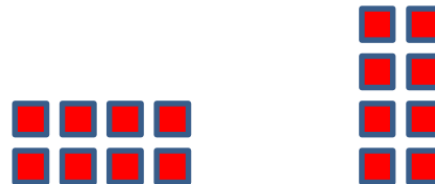# Turn Your Array

Materials: color tiles or counters

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1. Choose one of the following numbers: 10, 12, 15, 18, 20, 21, or 24.
    Collect this number of color tiles and arrange them in equal rows.

2. Draw your array. Write a multiplication equation to represent your array.

3. Turn your array, so the rows become the columns. Draw the array and
    write a multiplication equation to represent the Commutative Property
    of Multiplication.

4. Repeat with other numbers.

If 2 x 4 = 8, then 4 x 2 = 8