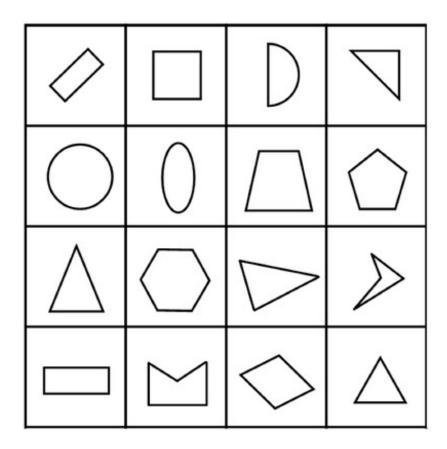


K.G Alike or Different Game

Task

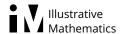
Materials:

This game uses the 16 cards below.



Actions:

Students in pairs take turns drawing two cards. They should name something that is the ALIKE or DIFFERENT between the two cards. Then the next two cards are drawn



and the process repeats until no cards remain.

In a cooperative game, the students work together to name a property for each pair.

In a competitive game, the student who can name a property first gets to keep the cards and the student with the most cards at the end of the game wins. Since the properties may depend on the orientation of the cards, students should sit side-by-side in this version.



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